


# Dorian HUMBLET

## Junior Game Designer

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 HUMBLET Dorian

 www.humbletdorian.fr

### **My Projects :**

#1 Final School Project "***Shatter***" (2021 - 2022) 4 months

**Pitch** : Tomb Raider in the world of Shadow of the Colossus

**Job** : System, QA tester, GD documentations

**Work** Testing  
Documentation of presentation  
Trailer creation  
Game balancing

**Group of 20 peoples**

#2 : Final School Project "***Prohibited Proof***" (2020)

**Pitch** : A stealth game in the world rules by the mafia

**Job** : System, Economy, QA tester

**Work** : Games balancing  
1 Excel for the economy

**Group of 20 peoples**

#3 : Personal End School Project "***Inkkiller***" (2021 - 2022)

**Pitch** : Tactical RPG with the antagonists of several movies

**Job** : System, Content, Level Design, Economy

**Work** : 1 PowerPoint for the characters  
1 PowerPoint for the items  
1 Excel for the characters' stats  
1 High Concept Document

**Individual**

#4 : End School Project "***Operation W***" (2021) 2 months

**Pitch** : A management game with the mechanics of stealth

**Job** : System, Content, Economy, QA tester

**Work** : Games Balancing  
1 Doc of Machination  
1 High Concept Document

**Group of 8 peoples**

#5 : End School Project "***Bro's Race***" (2021) 2 months


**Pitch** : A racing game like Wipeout with players' interaction and new mechanics


**Job** : System, Level builder, QA tester, Level Design

**Work** : 1 Map  
1 High Concept Document  
1 Statement of intent


**Group of 8 peoples**


### **Skills :**

 Excel

 PowerPoint

 Word

 Photoshop

 Illustrator

 Machination

### **Diploma :**

**2018 :**

High school degree in Literature

**2018 - 2022 :**

Game Sup

**I am ... :**

- Calm
- Patient
- Kind
- Sociable
- Able to work in a team

### **Languages**

French



Native

English



B2

### **Hobbies**



Horror Movies



Theatre